

تم تحميل هذا الملف من موقع المناهج الإماراتية



الملف 2 Checkpoint

[موقع المناهج](#) ⇨ [المناهج الإماراتية](#) ⇨ [الصف الثالث](#) ⇨ [تصميم](#) ⇨ [الفصل الثاني](#)

روابط مواقع التواصل الاجتماعي بحسب الصف الثالث



روابط مواد الصف الثالث على تلغرام

[الرياضيات](#)

[اللغة الانجليزية](#)

[اللغة العربية](#)

[التربية الاسلامية](#)

المزيد من الملفات بحسب الصف الثالث والمادة تصميم في الفصل الثاني

تدريبات نهائية التقييم الختامي	1
حل بعض صفحات الكتاب الوحدة الأولى	2
دليل المعلم للفصل الثاني	3
حل بعض صفحات الكتاب الوحدة الثانية	4
ملخص مهم للفصل الثاني	5

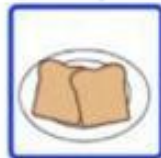
G3-CA2-Checkpoint 2



Question 1:

Score: 2/2

What do you call the step-by-step instructions used to solve a problem?



- Input
- Output
- Algorithm ✓

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Question 2:

Score: 2/2

Look at the cards below. What does the algorithm begin with?

- almanab
المناقب الإلكترونية
- -
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Question 3:

Score : 2/2

Look at the cards below. What does the algorithm finish with?



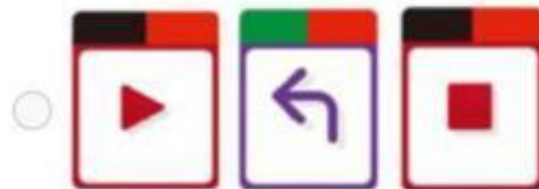
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Question 4:

Score : 2/2

Look at the algorithms below. Which one moves Fateen from 1 to 2?



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Question 5:

Score : 2/2

Which of the following shows an example of a block-based programming language?

```
1 # This Python program prints Hello World on screen
2 print("Hello World")
```

```
python3 hello.py
Hello World!
```



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Question 6:

Score : 2/2

Look at the picture below.
What can you see?



- Robot
- Interface ✓
- Algorithm

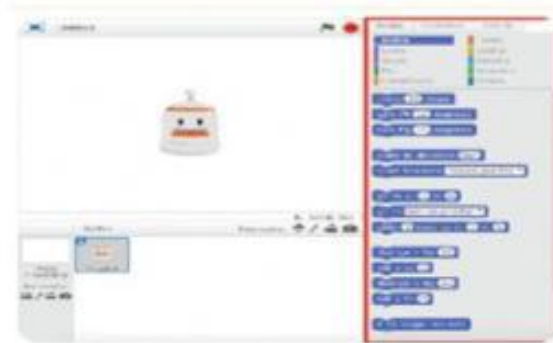
Question 7:

Score : 2/2

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Look at the pictures below.
Which image shows the
scripting area highlighted in
a red box?



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Question 8:

Score : 2/2

Look at the pictures below.
Which image shows the
stage area highlighted in a
red box?



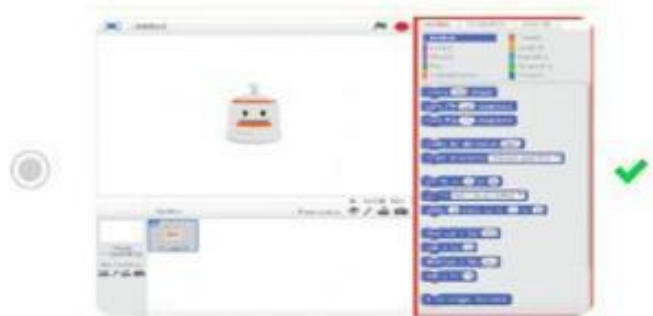
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Question 9:

Score : 2/2

Look at the pictures below.
Which image shows the
block menu highlighted in a
red box?



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Question 10:

Score : 2/2

Look at the blocks below.
Which block do you use to
make Fateen move?

- 
- 
-  ✓

Question 11:

Score : 2/2

Look at the blocks below.
Which block do you use to

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Question 11:

Score : 2/2

Look at the blocks below.
Which block do you use to
start the program
in Scratch?



Question 12:

Score : 2/2

.....

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Question 12:

Score: 2/2

Which one makes a robot repeat an action?



- Sound block
- Loop ✓
- RGB block

Question 13:

Score: 1/1



- Sound block
- Loop ✓
- RGB block

Question 13:

Score: 1/1

Look at the words below. What is another name for the scripting area?

- Input area ✓
- Output area
- Block menu